

ODMG Compliance

The main differences between ODMG 2.0 and 3.0 were in the Object Definition Language (ODL) and the Java binding. ODMG 3.0 had virtually no change from ODMG 2.0 for the Object Query Language (OQL) and the C++ binding.

	ODL – Object Definition Language	OQL – Object Query Language	C++ binding	Java binding	Smalltalk binding
db4o					
EyeDB		√ODMG 3.0			
FastObjects j2		√ODMG 3.0		√ODMG 3.0, org.odmg package	
FastObjects e7		√ODMG 3.0		√ODMG 3.0, org.odmg package	
FastObjects t7		√ODMG 3.0		√ODMG 3.0, org.odmg package	
GOODS					
Javlin					
JavlinOne					
JYD Object Database				√ODMG 3.0, including the org.odmg package	
MATISSE	√ODMG 3.0		√ODMG 3.0	√ODMG 3.0	√ODMG 3.0
Objectivity/DB	√partial ODMG 2.0		√partial ODMG 3.0	√ODMG 3.0	√
ObjectStore				√ODMG 3.0	
ObjectStore PSE Pro/C++					
ObjectStore PSE Pro/Java				√ODMG 3.0	
Orient Enterprise Edition	√partial ODMG 3.0	√partial ODMG 3.0	√ODMG 3.0		
Orient Just Edition	√partial ODMG 3.0	√partial ODMG 3.0	√ODMG 3.0		
ozone				ODMG 3.0	
TITANIUM	√ODMG 3.0		√ODMG 3.0		
Versant Developer Suite			√ODMG 3.0	√ODMG 3.0	
Versant enJin			√ODMG 3.0	√ODMG 3.0	